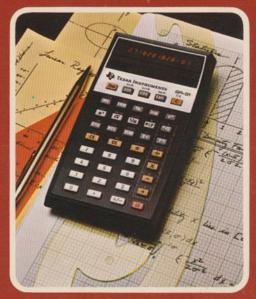
Texas Instruments super slide-rule calculator SR-51



OPERATING GUIDE



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This manual is designed to serve as an easy take-along reference describing step-by-step all the basic operations performed by your SR-51. For a more detailed discussion of complex applications problems, register arithmetic, operating hints and warranty information, please refer to your SR-51 Owner's Manual.

Battery Considerations

- CAUTION: Before recharging, check to make sure the battery pack is properly installed in the bottom of the SR-51 and that the switch on the Adapter/Charger is set at the line voltage corresponding to your AC outlet.
- Recharge battery pack when the display flashes erratically or fades out.

Keyboard Operation

Your SR-51 has single function and dual function keys. To execute a function shown $\mathbf{o}\mathbf{n}$ the key, press the desired key. To perform the second function indicated above the key, precede the key depression with $\boxed{2nd}$.

First function operations are indicated by	
Second function operations are indicated by	2nd
Flashing Display - Invalid operation. Press	C

to remove.

Calculator Range- $\pm 1. \times 10^{-99}$ to $\pm 9.999999999 \times 10^{99}$.

Switches

On/Off – Located below display window in upper right corner of calculator. Slide to the right to turn calculator ON. Numbers in display indicate that power is ON. Press 2nd 2 before proceeding.

D/R – Slide to D if angle entered or calculated is to be expressed in degrees. Slide to R if it is to be expressed in radians.

Data	Entry	Keys
------	-------	------

- 0 through 9 Enter numbers 0 through 9.
- Enters a decimal point.
- π Enters the value of π .
- +/- Changes sign of displayed number when used with mantissa entry. Changes sign of the exponent when pressed after EEL loorg Woerner
- Exp Exchanges contents of X and Y registers. Used to enter dual arguments for polar-rectangular conversions, decibel conversions and permutations.

Clear Keys

- CE Clears last numeric entry made with 0 9 keys in combination with , +/- or EE keys.
- C Clears current calculation in progress and the display. Contents of memories or location of fixed decimal point are not affected.
- 2nd Clears display only.
- 2nd Clears all calculator registers, operations and memories.

Second Function Key

2nd – Instructs calculator to perform second function. Cancels second function instruction when pressed twice in succession.

Inverse Function Key

INV — Used prior to trigonometric and hyperbolic functions to calculate inverse functions. Used with list of 20 conversions to reverse order of conversion. Cancels inverse instruction when pressed twice in succession.

Scientific Notation

2nd E = -Instructs calculator to remove both display and calculations from scientific notation when the absolute value of the number is less than 1×10^{10} or greater than 1×10^{-10} .

Mathematical Hierarchy

The mathematical hierarchy establishes the operational precedence of each calculator function. Your SR-51 uses a sum of products precedence. For full details on calculator hierarchy consult your Owner's Manual.

Arithmetic Operations

+ - Instructs calculator to add previous entry or result to the next entry or result.

 Instructs calculator to subtract next entry or result from the previous entry or result.

 Instructs calculator to multiply display by the next entered quantity.

+ - Instructs calculator to divide display by the next entered quantity.

Completes the calculations of all algebraic functions. This key is used to obtain both intermediate and final results.

Functions of X

x' - Squares the number displayed.

Takes the square root of the number displayed.
 X ≥ 0.

√x – Finds the reciprocal of the number displayed.

Y = -F inds the Xth root of Y. $Y \ge 0$.

 $Y Y^* X = -Raises Y to the power X. Y \ge 0.$

Logarithmic Functions:

 $\boxed{\text{Inx}}$ – Calculates the natural logarithm of the number displayed. X \geq 0.

e* - Raises e to the power shown in display.

[2nd] ——Calculates the common antilogarithm of the number displayed.

Memory Keys

Your SR-51 has three user accessible memories. All memory related commands **must** be followed by the memory address n (1, 2 or 3).

STO n-Stores display into memory n.

RCL n-Displays data stored in memory n.

SUM n-Algebraically sums display to contents of memory n. Stores result in memory n.

2nd n-Multiplies contents of memory n by number displayed. Stores result in memory n.

2nd IX n – Exchanges contents of memory n with the display.

Trigonometric Functions

Trigonometric and inverse trigonometric functions use the D/R switch mode selected when accepting an argument or returning a result. The domain of the inverse sine or cosine function is defined for $-1 \le y \le 1$.

 $-1 \leq y \leq 1$.

sin - Calculates the sine of the angle displayed.

cos - Calculates the cosine of the angle displayed.

tan - Calculates the tangent of the angle displayed.

INV sin — Calculates the sin -1 of the number displayed.

INV cos - Calculates the cos - 1 of the number displayed.

INV tan - Calculates the tan -1 of the number displayed.

Hyperbolic Functions

2nd — Calculates the hyperbolic sine of the number displayed.

2nd cssh — Calculates the hyperbolic cosine of the number displayed.

[INV] 2nd — Calculates sinh⁻¹ of the number displayed.

INV 2nd 655 — Calculates cosh⁻¹ of the number displayed.

inv 2nd tab - Calculates tanh-1 of the number displayed.

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Linear Regression

Your SR-51 performs a least squares linear regression on two-dimensional random variables (x_i, y_i) from a minimum of 2 to a maximum of 99 data points. Always press 2nd at start of problem. Always enter x_i value first followed by y_i value. For trend analysis, enter only the y_i values in sequence $y_1, y_2, \dots y_n$. Your SR-51 automatically assigns x_i the value i. Because the linear regression routine uses all calculator registers, only functions which operate on the display may be used. Attempts to use any other will cause data loss or will cause display to flash. Press 2nd 2nd to clear regression routine. The calculated expression for the linear regression curve is:

$$f(x) = y = mx + b$$

2nd Enters the number displayed as the y coordinate of an (x,y) data point. Forms closed loop on data entry. Number of data points entered thus far appears in display.

2nd Displays the slope ,m, of the calculated linear regression curve.

2nd — Displays the Y intercept ,b, of the calculated linear regression curve.

2nd y' - Calculates f(x) where x is the value in display and f is the linear regression curve.

2nd z' — Calculates f⁻¹(y) where y is the value in display and f is the linear regression curve.

STATISTICAL FUNCTIONS

Factorials

2nd 2! - Calculates the factorial of the number displayed where $0 \le X \le 69$, and X is an integer.

Random Numbers

2nd — Generates a two-digit random number from 00 to 99. Each execution of this key sequence will produce a new two-digit random number.

Permutations

n $\boxed{\textbf{x}_2\textbf{y}}$ r $\boxed{\textbf{PRM}}$ – Determines the number of permutations of n items taken r at a time, $0 \le n \le 69$, r < n, n and r integers. This expression is defined as:

$$\operatorname{Perm}\binom{n}{r} = \frac{n!}{(n-r)!}$$

Mean, Variance, Std. Dev.

Press [2nd] before proceeding. To calculate the mean, variance and standard deviation of data $X_1, X_2, X_3, \ldots, X_n$, enter X_1 and press $[\overline{X+}]$. The number 1 will appear in the display. Continue for X_2, X_3, \ldots, X_n . The numbers 2,3,...n will appear in the display after each successive entry, to indicate the number of data points thus far entered.

2+ - Enters displayed number as data point for calculation of mean, variance and standard deviation.

2nd 2- Removes displayed number as data point when calculating mean, variance and standard deviation.

2nd MEAN - Calculates mean defined as:

Mean =
$$\overline{X} = \sum_{i=1}^{N} X_i$$

2nd Calculates standard deviation of sample data using N-1 weighting.

$$\text{S.Dev.} = \sqrt{\frac{\sum\limits_{i=1}^{N}{(X_i - \overline{X})^2}}{N-1}}$$

2nd VAR — Calculates population variance using N weighting.

$$Variance = \frac{\sum_{i=1}^{N} (X_i - \overline{X})^2}{N}$$

To find the standard deviation using N weighting, press 2nd VAR \sqrt{x} .

To find the variance using N-1 weighting, press 2nd 5 1 2.

BUSINESS FUNCTIONS

Fixing the Decimal Point

Calculated results may be displayed with 0 to 8 decimal places. Calculator continues to calculate to 13 decimal-place accuracy internally.

2nd First n — Fixes decimal point in calculated results at n decimal places. Fixed point 9 is interpreted as floating point. 2nd R restores calculator to floating point.

Percentages

— Converts displayed number from a percentage to a decimal.

n % = -Adds n% to number displayed.

n % = -Subtracts n% from number displayed.

X n % = -Multiplies number in display times n%.

 X_1 2nd ΔX_2 = - Calculates the percentage change between X_1 and X_2 defined as $\frac{X_2 - X_1}{X_1} \times 100$.

Constant Calculations

The way key can be used to enter a number as a constant in a + , - , X , + , y* , **fy or a operation. Repetitive calculations are completed by entering the variable and pressing = .

+ n 2nd ONS - Adds n to each subsequent entry.

_ n 2nd ONS — Subtracts n from each subsequent entry.

X n 2nd —Multiplies each subsequent entry by n.

÷ n 2nd ONS - Divides each subsequent entry by n.

y* n [2nd] —Raises each subsequent entry to the power n.

Takes the nth root of each subsequent entry 2010 Joerg Woerner

2nd Δs n 2nd Δs — Calculates percent change between n and each subsequent entry defined as $\frac{X-n}{n} \times 100$.

Pressing C or entering any of the above functions will clear constant mode operation.

CONVERSIONS

Refer to Table 1.

Basic Conversions (Codes 00 through 16)

n [2nd] code – Converts n number of units in left column to units in center column of table 1.

n N 2nd code—Converts n number of units in center column to units in left column of table 1.

TABLE 1 Conversion Codes

FROM	TO	CODE
mils	microns	00
inches	centimeters	01
feet	meters	02
yards	meters	03
miles	kilometers	04
miles	nautical miles	05
acres	square feet	06
fluid ounces	cubic centimeters	07
fluid ounces	liters	08
gallons	liters	09
ounces	grams	10
pounds	kilograms	11
short ton	metric ton	12
BTU	calories, gram	13
degrees	grads	14
	Oradians Woerner	15
° Fahrenheit	Centigrade Museum	16
deg.min.sec.	decimal degrees	17
polar	rectangular	18
voltage ratio	decibels	19

Degrees-Minutes-Seconds/Decimal Degrees Conversions

Always press 2nd 17 5, 6, 7 or 8. The format for entering degrees, minutes, and seconds is dd. mmss. dd – Enter number of degrees.

· - Enter · .

mm - Enter two-digit minutes (00-59).

ss - Enter two-digit seconds and decimal fractions of seconds.

dd.mmss 2nd 17 - Converts degrees, minutes, and seconds to decimal degrees.

n INV 2nd 17 - Converts n number of decimal degrees to degrees, minutes, and seconds.

Polar/Rectangular Conversions

The reference system used for polar/rectangular conversions is as shown:



Position the D/R switch to the angular units desired for both entry and retrieval.

r x:y \tau 2nd 18—Converts polar to rectangular coordinates and displays X₂ coordinate.

X₁ x:y X₂ INV 2nd 18—Converts rectangular to polar coordinates and displays angle θ. x:y displays r coordinate.

Ratio/Decibel Conversions

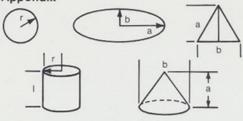
Data rath Calculator Museum The voltage ratio $\frac{X_1}{X_2}$ expressed in decibels is defined as 20 log $\frac{X_1}{X_2}$

 $X_1 = X_2 = X_2$ and $X_1 = X_1 = X_1$ to decibels.

dB [NV] 2nd 19—Converts dBs to decimal equivalent of a ratio $\frac{X_1}{X}$.

Because conversion 18 processes data in the Y and Z registers and 19 processes data in the Y register, any mathematical expression will be erased.





Circumference: Circle 2 mr

Area: Circle πr^2

Ellipse πab Sphere $4\pi r^2$ Cylinder $2\pi r[r+1]$ Triangle on 1/2ab oerner

Volume: Ellipsoid of revolution $4/3\pi b^{2}a$

Sphere $4/3\pi r^3$ Cylinder 77 r2| πb²a

Cone 12

 $\frac{x^2}{r^2} + \frac{y^2}{r^2} = 1$ Analytical: Circle

> $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$ Ellipse

> $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$ Hyperbola Parabola

 $y^2 = \pm 2px$ y = mx + bLine

Trigonometric Relations



$$\sin \Theta = \frac{y}{r}$$

$$\cos \Theta = \frac{x}{r}$$

$$\tan \Theta = \frac{y}{r}$$

$$\sin^2 \Theta + \cos^2 \Theta = 1$$

$$e^{i\theta} = \cos \Theta + i \sin \Theta$$

$$i = \sqrt{-1}$$

$$sinh \ \Theta \ = \frac{e^{\theta} - e^{-\theta}}{2}$$

$$\cosh \Theta = \frac{e^{\theta} + e^{-\theta}}{2}$$

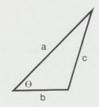
$$\tanh \Theta = \frac{e^{\theta} - e^{-\theta}}{e^{\theta} + e^{-\theta}}$$

$$\cosh^2\Theta-\sinh^2\Theta=1$$

 $\cosh^2 \Theta - \sinh^2 \Theta = 1$ Datamath Calculator Museum

 $e^{\theta} = \sinh \Theta + \cosh \Theta$

Law of Cosines:



$$a^2 + b^2 - 2ab \cos\Theta = c^2$$

Binomial Distribution
$$-\frac{n!}{(n-r)!} \frac{r!}{r!} (p)^r (1-p)^{n-r}$$

p = probability of success

n = number of trials

r = number of successes

Poisson Distribution
$$-\frac{e^{-m} m^x}{x!}$$

m = average number of occurrences per unit

time x = number of occurrences

Gaussian Distribution
$$-\frac{1}{\sqrt{2\pi} \sigma} e^{\left[-\frac{(x-\overline{x})^2}{2\sigma^2}\right]}$$

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 σ^2 = variance

VALUES OF FUNDAMENTAL PHYSICAL CONSTANTS

Units Constant Symbol Value mks cgs 1. Speed of Light C 2.9979250 10° msec 1 1010cmsec-1 10-19 C 2. Electron Charge 1.6021917 10-20 emu a 3. Avogadro Number N 6.022169 10²⁸ kmole⁻¹ 102 mole-1 4. Electron Rest Mass me 9.109558 10-31 kg 10-2N Q me 5.485930 10-tamu 10 'amu 5. Proton Rest Mass Mp 1.672614 10-24 a 10-27 kg Mp 1.00727661 amu amu 6 Neutron Rest Mass Mn 1.674920 10-27 kg 10-240 Mn 1.00866520 amu amu 7. Atomic Mass Unit 1.660531 10-27 kg 10-240 amu 8. Ratio of proton to electron rest mass Mp/me 1836.109 9. Electron Charge to Mass ratio e/Me 1.7588028 1011Ckg-1 101emu a-1 10-31 J-sec 10. Planck Constant h 6.626196 10-27ero-sec R. 11. Rydberg Constant 1.09737312 10°m-1 10°cm-1 R. 8.31434 101J-kmole 1K-1 10Terg-mole-1-K-1 12. Gas Constant 13. Boltzmann Constant 10-23JK-1 10-16ero K-1 k 1.380622 14. Gravitational Constant 6.6732 10-11 N-M2kg-2 10-*dyn-cm²g⁻² 15. Electron Volt eV 1.6021917 10-19 J 10-12erg 16. Magnetic Flux Quantum Φ, 2.0678538 10-15T-m2 10-7G-cm3 10-MJT-ISEUN 17. Bohr Magneton 9.274096 10-11ergG-1 12 14 18. Electron Magnetic Moment 9.284851 10-24JT-1 10-31era G-1 19. Proton Magnetic Moment 1.4106203 10-15 JT-1 10-23 ergG-1 IL. 20. Compton Wavelength of the Electron 2.4263096 10-12m 10-110cm λ. 21. Compton Wavelength of the Proton 1.3214409 10-15m 10-13cm 22. Compton Wavelength of the Neutron Ac.n 1.3196217 10-15m 10-13cm

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9.648670

107Ckmole-1

10³emu mole-1

F

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23. Faraday Constant

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