

Ex. (6) There are 48 pencils to be shared to each as following allotments. Actually how many pencils are to be shared to each.

$$A: 45\mu \quad B: 30\mu \quad C: 20\mu$$

- Set the index-line of C on the digit 48 of D
- Then locate each digit of 20, 30, 45 on C and connect them with logarithmic line of D which reads: 8, 14 and 18 respectively.
- In case of finding percentages out of each number of pencils, just perform the procedure vice-versa, then you will find each number of pencils on D and see the logarithmic digit on C.

#### Inverse Proportion:

Inverse proportion is calculated by reference of scale method using scales D and CI.

Ex. (6) 4 men can do a job in 20 days.

Question 1: How many days would 4 men take to do it?

Answer: 40 days

Question 2: How many men will be necessary to do it in 20 days?

Answer: 8 men

- Make 4 on D related to 40 on CI
- Read the number on CI in reference to 4 on D which is answer (8) to the question 1.
- At the same time, in reference to 20 on D and that is answer (8) to the question 2.

#### Squares:

Numbers may be squared by multiplication direct, but results are more readily obtained by reading in A, the squares of numbers directly opposite in D

#### Square roots:

The square roots of all numbers in A appear directly below in D.

#### Cubes:

Cubes of number in D can be obtained by projecting directly into K.

#### Cube Roots:

Cube roots are obtained by means of the reverse of cube process.

#### Sine and Cosine:

Scales S (reverse of the slide scale) and D are used.

Ex. (6)  $\sin 30^\circ = 0.574$

a) Set the hairline on the digit 30 of S.

b) Then the answer 0.574 appears on D

Ex. (7)  $\cos 30^\circ = \sin (90^\circ - 30^\circ) = 0.812$

#### Tangents:

Scales T (reverse of the slide scale) and D are used.

Ex. (8)  $\tan 30^\circ = 0.490$

a) Set the hairline on the digit 30 of T.

b) Then the answer 0.490 appears on D.

#### Logarithms:

Scales L and D are used

Ex. (9)  $\log_{10} 2.40 = 0.380$

a) Set the index-line of L on the digit 2.40 of D

b) Then the answer appears on L where the index-line of D locates.

*How to use*

*plastic*  
**SANTOK**  
**Slide rule**

# Standard instructions of Slide Rule

## Construction:

The Slide Rule is constructed of two stocks and one slide scale. A movable cursor with a hairline spans the stocks and the slide scale.

The slide rule is described as a ruler having logarithmic graduations, so the graduations on the scales are not measures of length. The A scale and B are identically graduated from 1 to 100, and scales C and D from 1 to 10.

The relationship with graduations on each scale is as follows:

$$C=D=\frac{1}{CI} \quad C=D^2=A=B \quad C=D^3=K$$

To explain more the above relationship:

- (1) The graduations on the C scale and D are graduated equally.
- (2) The graduations on CI are graduated conversely with the graduations of C and D.
- (3) The graduations on A and B are graduated equally, and are equal to the graduations of C and D squared.
- (4) The graduations on the scale K are equal to the graduations of C and D cubed.

The scales are in most cases, are graduated in decimals, and practice in reading them may be necessary.

For example, in order to locate 1.36 or 0.266, first extract the decimal point mark it away in your mind, to have inserted later and consider the number as 136 or 266, then find 136 or 266 on the scale.

Set the cursor over the place that you have counted off. Your significant figures are 136 or 266, but these points on the scale can represent 1.36, 0.266 = 266, 2.66, 0.2661.

of a number of four figures or more, such as 1369, the last digit (9) will be assumed by interpolation.

Calculations with use of slide rule is performed with significant figures as illustrated. The next problem is where to stick the decimal point in the resulting figure after the computation is made. For this problem, it is recommended that you use either common sense, or the so called "rough calculation or test method".

For example, make the calculation of:

$$21.9 \times 4.82 + 19.2 = 7.81$$

$$38 \times 5 + 20 = 7.5$$

Now, in contrast to 7.5, the actual figure 7.81 obtained by operation of the slide rule, it will be readily understood to be 7.81 the correct answer.

## Multiplication and Division:

Scales B, C or CI are used in multiplication and division. For the actual computation can be made by either of the two methods of operations, the slide operation or cursor operation and always perform the calculations as answers appear on the stock.

Concrete procedures for calculations are as follows:

- 1) Set cursor on position of multiplicand or dividend on the stock
- 2) Calculation is first made by slide operation.
- 3) Then, if necessary, calculation by cursor operation.

The following are interchangeable principles of locating the required answer.

- 1) When calculation is made by slide operation, the answer will always be found on the stock, in line with the index of C scale.
- 2) When calculation is carried out by cursor operation, the answer is always located on the stock under the hairline.

Ex. (1)  $2 \times 4 = 8$

- a) Set cursor hairline on the digit 2 of D
- b) Move the CI scale and place the digit 4 under hairline
- c) Then the answer (8) appears on D in line with either the left or right index of C

When the answer is off the scale (for example  $32 \times 5 = 160$ ), the index-line (left, the 10) must be used instead of the index-line (right, the 1) of CI.

Ex. (2)  $4 \div 3 = 1.33$

- a) Set cursor hairline on the digit 4 of D
- b) Move the C scale and place the digit 3 under the hairline
- c) Then the answer (1) appears on D where the index-line (left, the 1) of C locates.

When the answer is off the scale (for example  $22 \div 5 = 4.4$ ) the index-line (right, the 10) must be used instead of the index-line (left, the 1) of C.

Ex. (3)  $3 \times 6 \div 8 = 2.25$

- a) Set the hairline on the digit 3 of D
- b) Move the CI scale and place the digit 6 under the hairline
- c) Then move the cursor again and set the hairline on the digit 8 of D
- d) Answer (2) appears on D just underneath of the hairline

## Proportion:

Proportion is computed by reference of scale method using C and D. This method can be applied to various fields of calculations such as conversions, proportional alignment and percentage calculations.